PALMETTO JAMBOREE **2010** **Registration Form**

DISTRICT _____ **TROOP/CREW #** _____ **PAST - PRESENT - FUTURE**

SCOUT PICKS A, OR B/C. THEN, PICK 2 PROGRAMS IN EACH REGION WITH AN "X".

NOTE: Conservation project can be a double for service hours. Scouts need to bring a bike for mountain biking. Paintball and shotgun have a $5 fee. ALL SUPPLIES IN MARKSMAN ARE PROVIDED. Review the list of what you need to bring for the programs you select. Webelos can participate in the programs and must submit their selections with the troop.Troop leaders should keep track of program completed for their scouts' advancement.

" A " General Jamboree Program

Scout names	Pick 2 Handicrafts Region						Pick 2 Nature Region						Pick 2 Outdoor Skills Region						Pick 2 Navigation Region					Pick 2 - by Age Marksman Region							
	Earn your Toten Chip	Make a woggle	Bear bag contest	Make a Camp Gadget	Learn Knots & Compete	Scout Heritage Trivia Game	Learn about Snakes & Spiders	Learn about Animal Tracks & Scat	Edible and Poisonous plants	Bird Identification	Tree Identification Competition	Conservation Project	Learn Fire Building	Fire Building Competition	1st aid (scout-1st class rank)	Build a Catapult	Shoebox Cooking Competition	Shoebox Shelter Competition	Map & Compass hike	Orienteering Skill & Short Course	Orienteering Advanced Competition	Geo-cache course	Mountain biking Course	Bullwhip Card Cracking (11-12yrs)	Sling Shots (11-12yrs)	Javelin Throwing (12-13yrs)	Tomahawk Throwing (12-13yrs)	Archery (14yrs+)	Shotgun (14+yrs) $5 fee	PAINTBALL (any age) $5 fee
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" B " Younger Scouts Emergency Preparedness MB + Program

Names	Pick 2 Handicrafts Region						Pick 2 Nature Region						Pick 2 Outdoor Skills Region						Emergency Preparedness MB. This program takes 2 blocks to complete.
	Earn your Toten Chip	Make a woggle	Bear bag contest	Make a Camp Gadget	Learn Knots & Compete	Scout Heritage Trivia Game	Learn about Snakes & Spiders	Learn about Animal Tracks &	Edible and Poisonous plants	Bird Identification	Tree Identification Competition	Conservation Project	Learn Fire Building	Fire Building Competition	1st aid (scout-1st class rank)	Build a Catapult	Shoebox Cooking Competition	Shoebox Shelter Competition	
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" C " Older Scouts Emergency Preparedness MB + Program

Emergency Preparedness Merit Badge. This program takes 2 blocks to complete.

Names	Pick 2 Outdoor Skills Region						Pick 2 Navigation Region					Pick 2 - by Age Marksman Region							
	Learn Fire Building	Fire Building Competition	1st aid (scout-1st class rank)	Build a Catapult	Shoebox Cooking Competition	Shoebox Shelter Competition	Map & Compass hike	Orienteering Skill & Short Course	Orienteering Advanced Competition	Geocache course	Mountainbiking Course	Bullwhip Card Cracking (11-12yrs)	Sling Shot (11-12yrs)	Javelin Throw (12-13yrs)	Tomahawk Throwing (12-13yrs)	Archery (14yrs+)	Shotgun (14+yrs) $5 fee	PAINTBALL (any age) $5 fee
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